

TERROR AT TROLLGATE

Horror & calamity struck a tenday ago at the last bastion of safety along the North Road. According to sources on the scene, a dozen trolls attacked the Trollgate and murdered several citizens.

Even more terrible, the trolls were apparently in league with a traitorous wizard. Some vile mage had used foul magic to turn the trolls invisible and attempted to smuggle the trolls into the Sea Ward.

Were it not for the diligence and bravery of the city watch, the devastation would have been much worse. One quick-thinking watchman stopped the cart at the gate. Sadly, he did not survive.

A furious & deadly battle ensued, which resulted in a massive explosion, causing much havoc and destruction. Given our fair city's history against these vile aberrations, no quarter was given.

We all remember the tragedy of the Troll Wars over 500 years ago. Never again would we allow these abominations to breach our sacred walls. Long live the memory of Lord Ahghairon and the Forgotten Four!

The guards fought bravely and valiantly as you would expect. They were able to destroy the monstrosities, but at a terrible cost. Ten brave guards sacrificed their lives to keep our splendid city safe.

Conflicting reports state that the guards were assisted in a small way by a band of mercenaries. Some may call them the Defenders of Trollgate, however we here at the Wazoo feel that the defense of our city is best left to the professionals.

An unknown person was held at the scene, fined, and released. No motive is known for this heinous and barbarous act, and the devious mastermind behind it is still at large.

TEMPLE THEFT

Meanwhile at the Hall of Justice, a despicable crime has been discovered. Three nights ago, persons unknown broke into the Temple of Tyr and stole a priceless artifact.



Whelm, legendary hammer of Tyr, has been on display in the temple since the Year of Blue Fire. Despite numerous magical wards and protections, the artifact was stolen without activating any of them.

When asked for comment about the magical wards for Whelm, the Master of the Order of Magists, Khondar Naomal, replied, "This is not our fault. Someone else must have screwed up. Our wards are the best. We're making Waterdeep great again."

At this time, there are no details or clues about the perpetrators or how they did it. The thieves obviously used powerful magic. Do not attempt to catch them yourself. Please, if anyone has any information about the stolen artifact, contact Elder Judge Deiter Redd at the Hall of Justice.



Today is Trolltide, when we celebrate our victory during the Troll Wars. Remember to stock up on treats for the little trolls in your neighborhood.

This Summer
Come One, Come All!

Sea

Maiden's

Faire

EXCITEMENT YOU'LL NEVER FORGET!!!

GANG MASSACRE

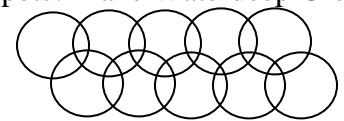
The conflict between the Xanathar and Zhentarim has claimed more victims. Multiple bodies were found in a warehouse down in the Dock Ward 5 days ago. Details are sketchy but it appears that they were all killed by an unknown, third party.

WANTED

Seeking strong, hearty, morally-ambiguous men for expedition and fortune. See Dar at The Bloody Fist

TO THE EDITOR

Only those whom have mastered the Weave should be chosen to lead this broken city. The Masked Lords are a sham! They are but pawns of the that disgraceful so-called Archmage, Blackstaff! We shall suffer no longer! Down with the Blackstaff! Down with his Masked Lord puppets! Make Waterdeep Great!



Yawning Portal Score

Adventurers – 1
Undermountain – 14